

DOUBLE (X2, X2) UP

Materials: A dice, counters in two colours.
A game for two players.

Aim: To place four counters in a row, column or diagonal.

Rules: Roll the dice and move along the track. Double three times (x2, x2, x2) the column number you land on and place a counter on that number in the centre square. The first player with four in a row wins.

1	3	5	7	9	2	4	6	8
8								1
6	8	48	56	40	24	16		3
4	32	16	24	72	48	40		5
2	16	72	40	56	64	8		7
9	64	48	8	32	56	16		9
7	24	56	72	40	64	48		2
5	72	32	24	8	32	64		4
3								6
1	START							8

