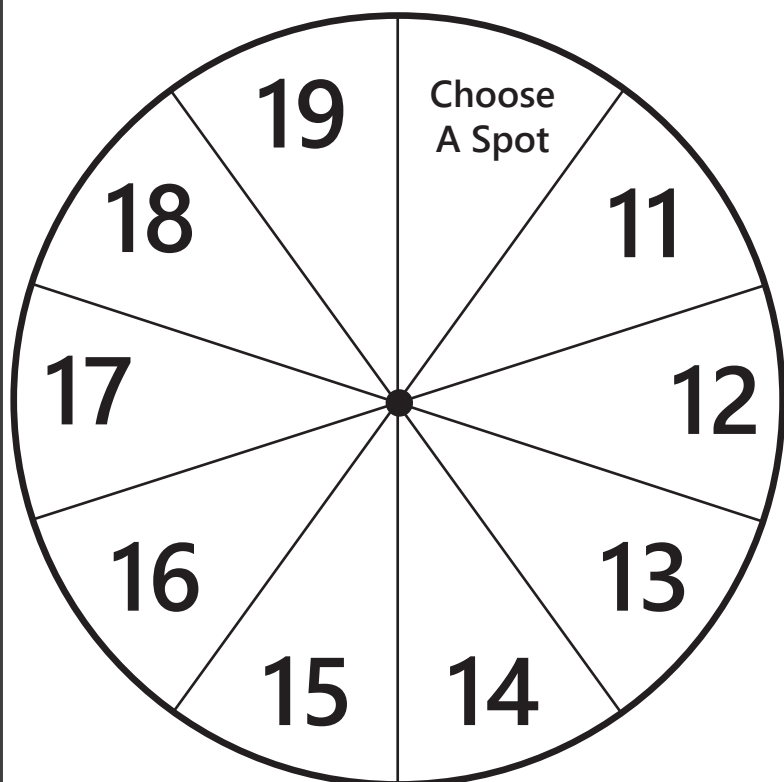


Teen Place Value

1 ten 2 ones	$10+3$	18	$10+7$	1 ten 3 ones	$10+9$
15	1 ten 5 ones	$10+1$	11	1 ten 7 ones	$10+6$
$10+8$	1 ten 4 ones	19	1 ten 8 ones	14	$10+4$
1 ten 6 ones	$10+2$	$10+5$	16	1 ten 1 one	$10+3$
1 ten 9 ones	$10+7$	1 ten 2 ones	$10+8$	12	$10+5$
$10+1$	13	$10+4$	$10+6$	$10+9$	17



Teen Place Value

A game for two players.

Aim: To be the first player to place three counters, next to each other, in a row, column or diagonal.

Materials Required: 36 transparent counters, 18 of one colour and 18 of another colour.

- Players take turns to flick the spinner and place a counter on a spot on the board that matches the 'teen number' on the spinner. For example, 17 matches with 17, $10+7$ or 1 ten 7 ones.
- Play continues until one player has placed three counters, next to each other, in a row, column or diagonal.

Variations

- Allow a 'bump off' rule
- For a longer game play 'four in a row.'