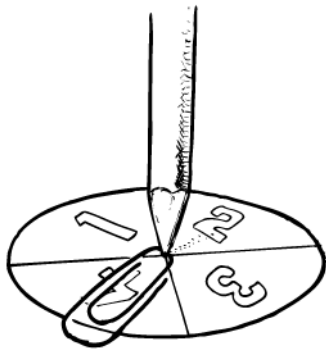


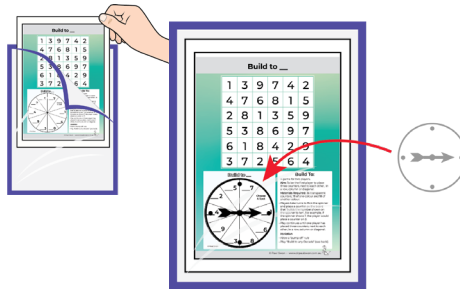
# Spinners

Spinners are a fantastic resource for maths games, probability concepts and more. Spinners can come in a number of forms.

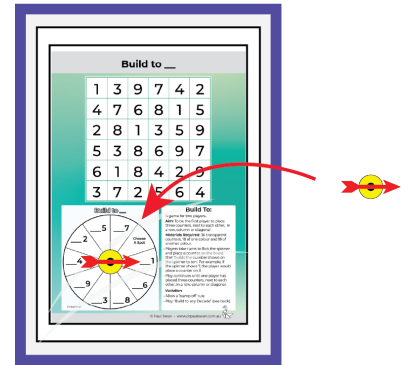
## Temporary Spinners



1. Need a spinner in a pinch? Place a **paperclip** onto the spinner circle so that one end of the paperclip goes around the centre on the point of a pen. It should spin around the pen point and land on different outcomes.



2. A **Round Spinner** is a general purpose spinner that sits on top of paper, printed / laminated games or Write and Wipe Sleeves.

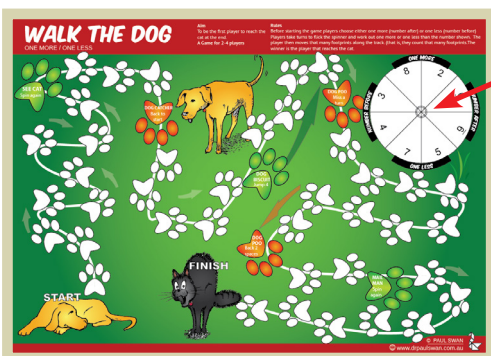


3. A **Suction Spinner** is another easy-to-use spinner that is particularly good together with whiteboards and write and wipe sleeves

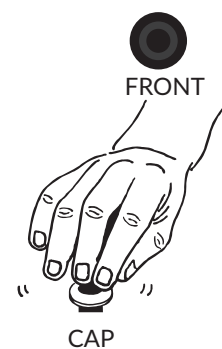
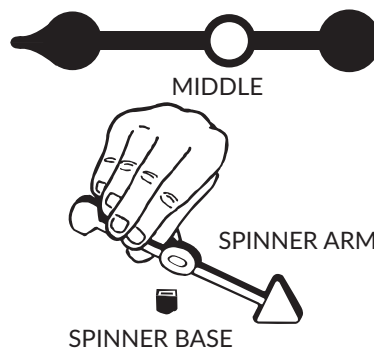
available from [www.drpaulswan.com.au](http://www.drpaulswan.com.au)

## Permanent Spinners

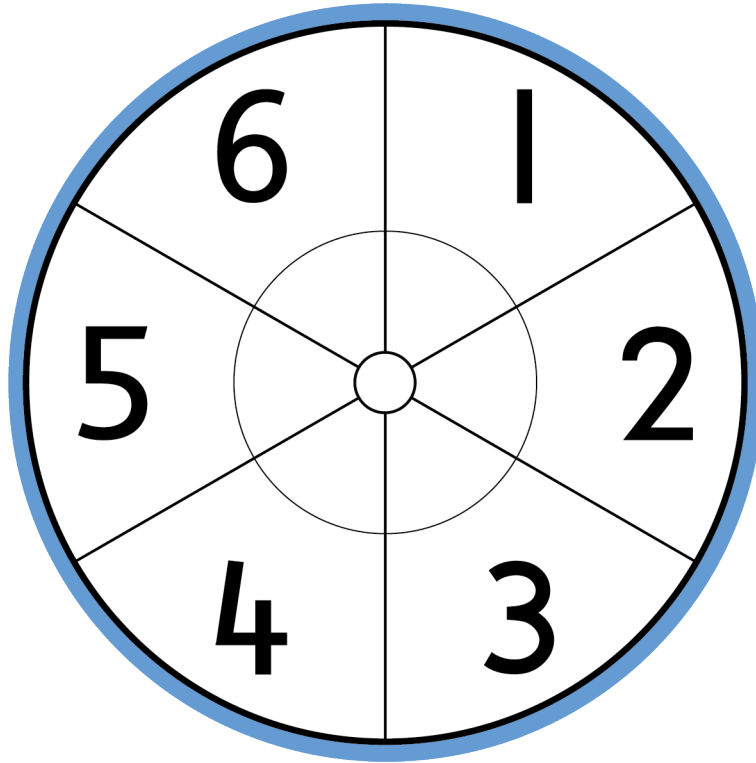
For a more permanent solution you can purchase **plastic spinner arrows** (available from [www.drpaulswan.com.au](http://www.drpaulswan.com.au)) and use a nail to make a hole through a laminated spinner template or game board. Spinner arrows come in three parts – a base, and arrow and the cap.



1. Use a nail to create a hole in a laminated spinner template or game board.
2. Insert the spinner base from the back of the laminated spinner through the nail hole.
3. Click the spinner together.



1-6 Spinner



0-9 Spinner

